

Resolution 2017-30
Surplus Vehicles/KCSO

WHEREAS, *Idaho Code* §31-808 vests the Board of County Commissioners with the power and authority to manage real and personal property for the benefit of the County; and,

WHEREAS, *Idaho Code* §31-829 provides that whenever any elected official has any personal property belonging to the county under his/her jurisdiction or control which, in his/her judgment, is of no further use to the county, he/she may, with the consent of the Board of County Commissioners, have the property declared as surplus and dispose of the property through sale or other means; and

WHEREAS, the Kootenai County Sheriff's Office has on its asset list various vehicles listed on attached "Exhibit A" which, due to age, repair and safety concerns are of no further use to the County; and

WHEREAS, the vehicles described hereinabove have a value in excess of \$250.00; and

WHEREAS, the sale of these vehicles would generate additional income for the County; and

WHEREAS, the Kootenai County Sheriff's Office desires to have the vehicles declared as surplus property, and as such to be disposed of by the County at public auction;

NOW THEREFORE, IT IS HEREBY RESOLVED that the vehicles described hereinabove be, and hereby are, declared to be surplus property, and in accordance therewith, said vehicles shall be sold at public auction to the highest bidder, after advertising the same as surplus property, in accordance with *Idaho Code* §31-808.

Upon a motion to adopt the text of the foregoing Resolution made by Commissioner _____, seconded by Commissioner _____, the following vote was recorded:

Commissioner Bingham:
Commissioner Fillios:
Chairman Eberlein:

Upon said roll call, the text of the foregoing was duly enacted as a Resolution of the Board of Commissioners of Kootenai County, Idaho on the 21st day of March, 2017.

KOOTENAI COUNTY
BOARD OF COMMISSIONERS

ATTEST:
JIM BRANNON, CLERK

Marc Eberlein, Chairman

By: _____
Deputy Clerk

Chris Fillios, Commissioner

Bob Bingham, Commissioner