

Resolution 2016-22

**KOOTENAI COUNTY SHERIFF'S OFFICE/
EMPLOYMENT AGREEMENTS**

WHEREAS, on the 9th day of December, 2014, the Kootenai County Board of County Commissioners enacted a resolution, Resolution 2014-93, ratifying all Employment Agreements entered into by the Kootenai County Sheriff's Office pursuant to Resolution 2008-103, and authorizing the Kootenai County Sheriff and Prosecutor to send demand letters and file lawsuits to enforce the Employment Agreements, as necessary; and

WHEREAS, it is the desire of the Kootenai County Board of County Commissioners to ratify all Employment Agreements entered into by the Kootenai County Sheriff's Office, pursuant to Resolutions 2014-93 and 2008-103, and to authorize the Sheriff and Prosecutor to send demand letters and file lawsuits to enforce the agreements, as necessary.

NOW, THEREFORE, IT IS HEREBY RESOLVED that the Kootenai County Sheriff is hereby authorized to enter into Employment Agreements in substantially the same form as the agreement attached hereto as Exhibit "A" for reimbursement with new employees, without the need to present those agreements individually to the Board through the public meeting process.

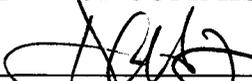
BE IT FURTHER RESOLVED that the Kootenai County Sheriff and Prosecutor are hereby authorized to send demand letters and file lawsuits for the enforcement of Employment Agreements entered into with the Sheriff's employees.

Upon a motion to adopt the text of the foregoing Resolution made by Commissioner Stewart, seconded by Commissioner Eberlein, the following vote was recorded:

Commissioner Eberlein:	Aye
Commissioner Stewart:	Aye
Chairman Green:	Aye

Upon said roll call, the text of the foregoing was duly enacted as a Resolution of the Board of Commissioners of Kootenai County, Idaho on the 26 day of January, 2016.

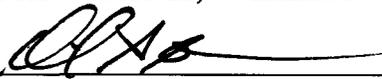
KOOTENAI COUNTY
BOARD OF COMMISSIONERS



Daniel H. Green, Chairman

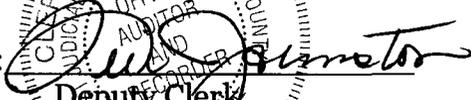


Marc Eberlein, Commissioner



David Stewart, Commissioner

ATTEST
JIM BRANNON, CLERK

By: 

Deputy Clerk

